# YOUNG DIGITAL

**NOVEMBER 2020** 

### **NEWSLETTER OVERVIEW**

 WELCOME WE ENGAGE AND EMPOWER **DIGITALSOCIAL INNOVATORS!** • **MEETINGS** 

momentum

 WHAT IS INSIDE OUR DIGITAL SOCIAL **INNOVATION BOX? / TOP 20 TOOLS**  COVID19 EFFECT WEBSITE











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## YOUNG DIGITAL Social innovators

#### **WELCOME**

Welcome to the second issue of the YDSI Project newsletter. YDSI is now one year old and we - all partners- diligently keep working on a significant contribution to empower young people to shape the world around them. This issue will provide an update on intellectual outputs, following the kick-off meeting in UK and second meeting which was held via Zoom due to the Covid-19 measurements.

#### WE ENGAGE AND EMPOWER **DIGITAL SOCIAL INNOVATORS!**

Young Digital Social Innovators is an EU Erasmus+ Project bringing together partners and experts from the United Kingdom, Finland, Romania, Ireland, Turkey and Denmark. YDSI project aims to empower young people to become confident social innovators making the most of digital technology available to them. To do so, we will modernise youth work curricula and practice so that digital social innovation (DSI) can be taught to a high

standard across a wide range of youth-serving organisations. The most visible result of the project will be the introduction of a new topic of learning – digital social innovation –which will contribute to modernising youth work policy and practice and empower thousands of young people to become confident digital changemakers in their communities.

#### **MEETINGS**

As it is known, in order to prevent the spread of COVID-19 outbreak, some measures and decisions have been taken that affect business life and activities in the world. Due to these reasons the 2nd meeting took place on Zoom virtually instead of a real meeting in Finland. A brief summary of the responsibilities of each partner was also delivered. There was discussion around the impact of Covid-19 in each country and the effect on other projects partners are involved in. Partners focused on the development of IOs.

All you need to know" Guide to Digital Social Innovation for Young People is now complete in English.

#### Interactive Young Digital Social Innovators' Tool kit,

digital resource to guide youth educators through 10 free tools/apps useful for social innovation, highlighting their specific strengths and appropriate pedagogic strategies has been developed.

#### Young Digital Social Innovators' Curricular Frame-

work & OERs, aiming to provide youth workers with the structure, guidance and content to teach and develop YDSI activities, were discussed focusing on social issues solutions in health, democracy, consumption, money, transparency, and education.

Discussion about the exploitation of the products and sustainability was also on the agenda.

#### Within the project lifespan

- At least **500** youth educators, organisations and stakeholders will use the IOs, develop new skills, and be more equipped to integrate YDSI into non-formal youth programmes.
  - At least **80** youth organisations will use the OERs to facilitate
  - YDSI skills development and project implementation with at least 600 young people

• At least **2,500** young people will access the online course and platform, strengthening their YDSI skillset







### WHAT IS INSIDE OUR DIGITAL SOCIAL INNOVATION BOX?

YDSI means using digital tools or apps to enable innovative solutions to social problems. Therefore, we have identified 20 highly usable resources allowing you to quickly review each tool and choose those of most interest. From networks mapping to open business models, this collection of resources and tools will introduce you to key subjects and skills that help DSI projects grow healthy and strong, in the current ecosystem of innovation for social impact.

> 1. Canva 2. Socrative **3. Thinglink** 4. Kahoot **5. Penpal Schools** 6. eTwinning 7. Miro 8. FacebookGroup 9. Fores **10. The Wonderment** 11. ShareTree 12. We Discover 13. Padlet 14. WordPress 15. Trello 16. Animoto 17. Mentimeter **18.** Memrise **19. Edpuzzle** 20. Ted Ed

> > For further information please visit our website and view YDSI TOOLKIT

## YOUNG DIGITAL

#### **COVID 19 EFFECT ON THE PROJECT**

Given the far-reaching effects of the COVID-19 pandemic, partner meetings and other face-to-face gatherings is far from the schedule this year. However, we -as project teamperceive the idea that all partners, participants and other stakeholders should understand and take advantage of as we adjust to the "new normal." With the implementation of "social distancing" guidelines, in-person meetings and conferences have ceased to be conducted, and we have transitioned to working remotely. Partner meetings, conferences and trainings must also adjust to this new normal. Due to safety guidelines and precautions we will have to monitor these on an ongoing basis and keep close contact with the National Agency for advice.

Please stay tuned for more updates and follow us on social media and check our website!

Website https://www.ydsi.eu Facebook https://www.facebook.com/youngdigitalsocialinnovatorseu

#### **WEBSITE**

Our website is live! We are excited to announce that we will be sharing the project results and informing people about the latest developments about **YDSI project.** After eight months of hard work and dedication on the project, we were delighted to officially announce the website. We wanted to make the new website faster, easier to navigate, and more user-friendly.

